

Caerphilly Castle to host the world's leading digital artists

The historic Welsh venue will house virtual reality paintings, multimedia sculptures and augmented selfies as part of the Lumen Prize 2016 tour.

The exhibition, which runs from 23rd to 28th November, will feature work from two Welsh artists - Gwynedd-based Mark Eaglen, whose work [Transmission Call](#) was shortlisted in the 3D/sculpture category, and Ronan Devlin from Conwy whose work toured globally with the 2015 Lumen Prize.

This is the homecoming show for [The Lumen Prize](#), the world's pre-eminent award for digital art. The prize is backed by Lumen Projects, a not-for-profit social enterprise dedicated to supporting and promoting artists whose work engages with technology, which was founded in Wales and has offices in Cardiff and the hamlet of Llangasty, Powys.

One of the highlights of the exhibition is this year's Gold Prize winner ['Hyperplanes of Simultaneity'](#) by Italian duo Fabio Giampietro and Alessio De Vecchi. 'Hyperplanes' invites the spectator to view canvases through a Samsung Gear VR headset, transforming the scenes painted in front of them into 3D cityscapes.

Prize-winning UK artists will also feature in the Castle show. Collective boredomresearch's computer generated landscape 'AfterGlow', Matteo Zamagni's sensory VR experience 'Nature Abstraction', and Esther Rolinson and Sean Clark's light-animated sculpture "Flown" will all be on display.

The event is being supported by Cadw - the Welsh Government's historic environment service – which protects and promotes Welsh heritage and the Arts Council Wales.

Carla Rapoport, Director & Founder of The Lumen Prize commented: "I always get the breath knocked out of me by the power and beauty of the Lumen Prize Shortlist, but this year the quality and variety of the work we are showing is extraordinary. We are so grateful for the local support we've received since we made Wales our home in 2012. It's a privilege to bring this year's winners to Caerphilly Castle for the first time and to open up doors for some of the very best digital art being created today."

The Lumen Prize 2016 exhibition will take place in the Main Hall of Caerphilly Castle from Wednesday 23rd to Monday 28th November. The Castle's opening times are 10am to 4pm Monday to Saturday and 11am to 4pm on Sunday. Entry is £6 for adults, £4.20 for concessions, and free for under 5s. Visitors can also sign up for [creative coding workshops](#) taking place on Saturday 26th November. Please see lumenprize.com for more information.

Notes to editors

- For full details please see <http://lumenprize.com/exhibitionpage/caerphilly>



- Founded in Wales in 2012, [The Lumen Prize](#) is dedicated to supporting and promoting artists whose work engages with technology. Since its first show in London's Cork Street in January 2013, Lumen has staged nearly 30 exhibitions, workshops, seminars and events across the globe that have showcased digitally created art, culture and enterprise. Lumen's interactive and immersive digital art installations blend art, music and technology and previous winners include the artists [Andy Lomas](#), [Gibson/Martelli](#) and [Michael Takeo Magruder](#).
- To view this year's winners and shortlist please visit <http://lumenprize.com/online-gallery>
- The winners of each category were announced on September 29th at Hackney House, London. Each category winner is awarded \$1000; the 2016 Lumen Prize (\$3000), Founder's Prize (\$750) and People's Choice Award (\$250) were also presented on the night. All the artists listed above will be shown in an exhibition that travels from London to Wales, Leeds, Shanghai and New York as part of the Lumen Prize 2016/17 Global Tour.
- The Long List (55 artists) was selected from over 500 entries that came from over 25 countries including Mexico, the Philippines, Canada, Trinidad & Tobago and China.

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